

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 3♣
 Responsive: thru 2♠ Maximal
 Support: Dbl thru 2♥ Rdbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1-level 8 to 15 HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Cuebid is 1-round force

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp.

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 over m both M, over M, other M+m

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Gerber over 1NT & 2NT openings (04, 1, 2, 3)
 Pick a slam
 vs. Interference: DOPI DEPO Level: D=0, P=1, Next suit=2, etc. ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

X	x	x	x	x	x	x	x
X	X	x	x	x	x	x	x
A	K	x	10	9	x	A	K J x
K	Q	x	K	J	10	x	A J 10 9
Q	J	x	K	10	9	x	K Q J x
J	10	x	Q	10	9	x	Q J 10 x
K	Q	10	9	x			J 10 9 x

 Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

DEFENSIVE CARDING
 Standard: vs Suits vs NT
 Except
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NAMES Ron and Jia

GENERAL APPROACH
 2/1
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♠ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT 14 to 17 to _____
 3♣ Puppet 2NT 20 to 21
 3♦ 3 suiter s/v in H Puppet Staym
 3♥ 3 suiter s/v in S Transfer Resp
 3♠ both minor slam 3♣ Minors
 3♠ 3♣ Jacoby Tex
 3♠ Minors

5-Card Major Common
 System On Over Dbl/2C
 2♠ Stayman Puppet
 2♦ Transfer to ♥ Forcing Stayman
 2♥ Transfer to ♠
 2♠ -> Size Ask
 2NT xfer to a Minor

4♦, 4♥ Transfer
 Smolen
 Lebensohl (Fast denies)
 Negative Double _____
 3NT _____ to _____
 Gambling 3nt
 Conventional NT (_____)

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: _____
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: Rev, Bergen;

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 1NT: Frequently bypass 4+♦
 1NT/1♣: 7 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: _____

DESCRIBE
 2♣ 22 to _____ HCP Or 9+ tricks
 Strong Other
 2♦ Response: Neg Waiting 0-1 (A=2, K=1)
 2♥ 5 to 10 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 2♠ 5 to 10 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 2♣ 5 to 10 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv

RESPONSES/REB
 kokish
 RONF; 2NT Ogust
 2NT Force New Suit
 RONF; 2NT Ogust
 2NT Force New Suit
 RONF; 2NT Ogust
 2NT Force New Suit

OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 XYZ; Drury, MaCabe